



ME 172

C Programming Language Sessional
Lecture 6

Syntax of the switch statement

- Switch case statement is used to make a decision from multiple choices
- Default is optional.

The syntax of the switch statement is

```
switch (expression)
{
    case constant 1:
        statements;
        break;
    case constant 2:
        statements;
        break;
    case constant 3:
        statements;
        break;
    case constant 4:
        statements;
        break;
    default:
        statements;
        break;
}
```

Example 1

```
#include<stdio.h>

void main()
{
char ch;
printf("Enter the option:");
scanf("%c",&ch);
switch(ch)
{
case 'a':
    printf("I am in case a\n");
    break;
case 'b':
    printf("I am in case b\n");
    break;
case 'c':
    printf("I am in case a\n");
    break;
default:
    printf("Try again\n");
    break;
}}
```

Example 2

```
#include<stdio.h>

void main()
{
int i;
printf("Enter the option:");
scanf("%d",&i);
switch(i)
{
case 1:
case 2:
case 3:
    printf("I am in case 1-3\n");
    break;
case 4:
    printf("I am in case 4\n");
    break;
case 5:
    printf("I am in case 5\n");
    break;
default:
    printf("Try again\n");
    break;
} }
```

The *for* Loop

1

2

4

```
for (init'n; condition; increment)  
{  
    statements...;  
}
```

3

Example 3

-Program to find factorial of an integer:

```
#include<stdio.h>
void main()
{
int num, i, j;
printf("Enter the value for finding the factorial:");
scanf("%d",&num);
j = 1;
for(i = 1; i<=num;i++)
{
j = j*i;
}
printf("Factorial of %d is=%d",num,j);
}
```

Example 4

Write a program to evaluate the following series using for loop :

$$y = x + x^2 / 8 + x^3 / 27 + x^4 / 64 + \dots \dots \dots \text{20}^{\text{th}} \text{ term}$$

Solution of Example 4

```
#include<stdio.h>
#include<math.h>
void main()
{
    double sum,i,x,n;
    printf("Enter the value of x:");
    scanf("%lf",&x);
    printf("\nEnter the no. of terms:");
    scanf("%lf",&n);
    sum = 0;
    for(i=1;i<=n;i++)
    {
        sum = sum + (pow(x,i)/pow(i,3));
    }

    printf("\nThe result upto %.0lf is %.6lf\n",n,sum);
}
```

Syntax of while Loop

- The simplest of all looping structures is the while statement.
- The while loop is an **entry controlled loop**.

While loop syntax

```
while(test condition)
{
    body of the loop;
}
```

Example 5

Program to evaluate the following series using for loop :

$$y = 1^2 + 2^2 + 3^2 + 4^2 + 5^2 + \dots \text{..... } n^{\text{th}} \text{ term}$$

```
#include<stdio.h>

void main()
{
    int sum,n;
    sum = 0;
    n = 1;
    while(n<=10)
    {
        sum = sum +n*n;
        n = n+1;
    }
    printf("sum = %d\n",sum);
}
```

Infinite Loop

Try to avoid always infinite loop

```
#include<stdio.h>

void main()
{
    int i=1;

    while(i)
    {
        printf("Infite loop makes you dizzy");
    }
}
```

```
#include<stdio.h>

void main()
{
    int i=1;

    for( ; ; )
    {
        printf("Infite loop makes you dizzy");
    }
}
```

Nested for loop

NAMTA

```
#include<stdio.h>

void main()
{
    int i,n,r;
    printf("\nEnter value for N:=");
    scanf("%d",&n);
    printf("\n*****\n Multiplication Table ");
    printf("\n*****\n");
    for(i=1;i<=n;i++)
        printf(" %4d",i);
    printf("\n*****\n");
    for(r=1;r<=n;r++)
    {
        printf("\n%d|",r);
        for(i=1;i<=n;i++)
        {
            printf("%6d",r*i);
        }
        printf("\n");
    }
}
```

Exercise 1

Write a program that will take a character as input and determine whether the character is a numeric or alphabetic. If it is an alphabetic character also check whether it is vowel or consonant.

Use **switch** statement.

Exercise 2

Write a program to sum first 10 terms of the following series

$$y = x + x^3/2! + x^5/3! + \dots$$

take value of x as input and print the value of y.
Use **while** loop.

Exercise 3

Write a program to find the first ten Fibonacci number . Use **while** loop



That's all about today....